

OPENING BIDS	Point Range	Min. Length	CONVENTIONAL MEANING	SPECIAL RESPONSES
1♣)	4		Jacoby 2NT, Splinters
1♦)	4		Jacoby 2NT, Splinters
1♥)9 - 19	4		Jacoby 2NT, Splinters
1♠)	4		Jacoby 2NT, Splinters
1NT	12-14	2	Can have a weak 5 card major	Stayman, Transfers, Gerber
2♣		0	8PT or 20-22 pts balanced with a 5-card major	2♦ relay. If 2NT rebid, 3♣ Stayman; Transfers; Gerber
2♦		0	Game Force or 23+ pts balanced, can have a 5 card major	Controls
2♥	6-9	6	Weak	2NT = OGUST
2♠	6-9	6	Weak	2NT = OGUST
2NT	20-22	2	Balanced, denies a 5 card major	Stayman, Transfers, Gerber
3 bids	6 - 9	7	Pre-emptive	
4 bids	7 - 10	8	Pre-emptive	

SPECIAL USES OF DOUBLES:

All doubles up to 2♠ are for take out, except where a penalty double of 1NT has been made or when there are no options for take out. Dbl of 1♥ - 3♥ is for take out. Dbl of 1♠ - 4♠ is penalties with 4NT for take-out. Dbls of conventional bids are usually lead directing.

SLAM CONVENTIONS	Meaning of Responses	Action over interference
GERBER	4♦=0 or 4 aces, 4♥ = 1 ace 4♠ = 2 aces, 4NT = 3 aces	DOPI & ROPI
RKCB	5♣ = 0 or 3 Key cards; 5♦ = 1 or 4 Key cards 5♥ / 5♠ = 2 Key cards, +/- trump queen After 5♣ or 5♦ response, 5♦ / 5♥ asks for trump Q. With the Q, or extra length, bid a feature.	DOPI & ROPI
GSF	5NT without RKCB. Bid 7 of Trump suit with 2 of top 3 trump honours. Other bids deny this.	

OTHER CONVENTIONS (SEE ALSO "SUPPLEMENTARY DETAILS")

- Fourth Suit Forcing: Exploratory; 2-level, 11+; 3-level game-forcing; 1♠ is a natural suit.
- Unassuming Cue Bids: show, depending on the situation, either (a) a sound raise to the next level in partner's suit after opponents' overcall, or (b) asks about the quality of partner's overcall.
- Gambling 3NT based on a long solid minor and no outside defensive trick.
- Splinter bids. Over 1♥ or 1♠ opening, a double jump response shows a raise to 4♥/ 4♠, 4+ trumps and either a singleton or void in the bid suit.
- Trial Bids: After major suit agreement: asks for help in the suit bid. In response, jump to game with 0-1 losers in the suit, else bid agreed suit at lowest level. After minor suit agreement: shows a stopper – angling for 3NT.
- Leads: Higher of touching honours. Fourth highest from an honour.

DEFENSIVE BIDS			
OVER-CALLS	Meaning	OPPONENTS OPEN	Defensive Methods
Simple	Natural (5 card suit), 8+ points	Strong 1♣	Dbl for majors, NT for minors
Jump	Weak (6 card suit)	Weak 1NT	Astro
Cue Bid	Michaels	Strong 1NT	Astro
1 NT	Direct 15-17	Weak 2	x = T/O, promises other major 2NT = denies 4-cards in other major
	Protective 12-14		
	Responses as to opening 1NT	Weak 3	Natural (x = T/O)
2NT	Direct Unusual	4 bids, except 4♠	Natural (x = T/O) X = Penalties; 4NT is for take-out.
	Protective Unusual		

OPENING LEADS	v suit contracts	4th, 3rd and 5th;		
	<u>A</u> K K <u>10</u> 9 <u>10</u> 9x Hxx <u>x</u>	<u>A</u> Kx QJ10 987x Hxx	<u>K</u> Q10 QJx 10xx <u>x</u> xx	<u>K</u> Qx J10x Hxx <u>x</u> xxx	<u>K</u> J10 10xx Hxx <u>x</u> xxxx
Other leads:	v NT contracts	4th, 3rd and 5th;		
	<u>A</u> K(x) K <u>10</u> 9 10xx <u>x</u> Hxxxx	AJ10x QJ10 109x Hxxx	<u>K</u> Q10 QJx 987x xx	<u>K</u> Qx J10x Hxx xxx	<u>K</u> J10 10xx Hxx <u>x</u> xxxx

(In all the card combinations shown, circle the card normally lead if different from standard i.e. underlined card)

ACTION AFTER OPPONENTS INTERVENE WITH

Simple Overcall	Double	Forcing	Bids	New suit is Forcing, 2NT 11-12 with stop		
Jump Overcall	Double	Forcing	Bids	New suit is Forcing, 2NT 11-12 with stop		
Double	Redouble 9+pts	New suit Weak	Jump in new suit Natural & Forcing	Jump raise Natural 6-9 pts	2NT Good raise to 3 (Truscott)	

CARDING METHODS	Describe Primary method. State alternative in brackets.
On Partner's lead	Ace asks for encourage/discourage; Reverse attitude signals
On Declarer's lead	High Low = Even number of cards
When Discarding	McKenney
Exceptions to above	Discards may be natural

SUPPLEMENTARY DETAILS

1. Dixon

DIXON DEFENCE TO MULTI 2♦	
Double	12-15 pts fairly balanced or first move on a very strong hand (19+)
2♥/2♠/3♣/3♦	Natural
3♠/3♥	Strong & Natural
2NT	16-18 pts balanced; "Systems on" – ie. Stayman, Transfers + Gerber

2. OGUST: 3♣ = Weak hand, Weak suit; 3♦ = Weak hand, Strong suit, 3♥ = Strong hand, Weak suit; 3♠ = Strong hand, Strong suit, 3NT = AKQ in bid suit. Weak Suit = 1 top honour (AKQ); Strong Suit = 2 top honours. Weak Hand = 6-7; Strong Hand = 8-9

3. Inverted Minors: 3♣ / ♦ = 8LH; 2♣ / ♦ = 10+ Non-Forcing.

4. Transfers (12-14 NT): 2♦ = 5+ hearts, 2♥ = 5+ spades, 2♠ = strength enquiry 11-13, 2NT = 5+ clubs/diamonds.

5. Michaels / Unusual NT (Blue Club Overcalls)

2♦/♥/♠ over 1♦/♥/♠ and 3♣ over 1♣ shows the "outer" other two suits	2♣ over 1♣ just shows clubs. Jump in other minor shows majors.
3♣ over 1♥/♠ shows the "upper" two unbid suits	Over 1♣/♦/♥/♠/NT, 2NT = two lower unbid suits

6. Jacoby 2NT response to 1♣ / 1♦ / 1♥ / 1♠: Game raise with 4-card support, no shortage and possible slam interest. Opener's rebids show a shortage. 3NT rebid by opener is NOT to play but shows a balanced hand too strong to open 1NT. After suit intervention, 2NT is natural (11-12 with a stop). Over opponents' double, 2NT is Truscott.

7. Responses to 2♦ Opening: With no controls (A = 2, K = 1) respond 2♥ with < 8 points, 2NT with 8+. Otherwise, steps show the number of controls, skipping over 2NT. So, 2♠ shows 1, 3♣ shows 2, 3♦ shows 3, 3♥ shows 4, etc.

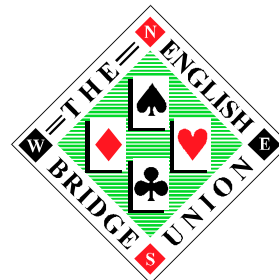
8. Wriggle (Action after 1NT--- Double): After opponents double 1NT, pass normally denies a 5-card suit and asks partner to redouble, after which responder either passes for penalties, or 4-card suits are bid in ascending order until a 4-3 or 4-4 fit is found. An immediate redouble is a transfer to 2♣ (or 2♦); 2♣ is Stayman; 2♦ & 2♥ are normal transfers.

9. Astro: 2♠ = 5-4 Hearts and a minor; 2♦ = 5-4 Spades and another. 2♥/2♠ = natural. X = Penalties. Responses: next suit asks for the second suit; 2NT asks for the 5-card suit. Against Weak NT: 9+; Against Strong NT: 13-15

10. Checkback: After a 1NT (or 2NT) rebid, 2♣ (or 3♣) asks opener to show "extra length" – 5 cards in opener's suit, 3-card support for responder or an unbid 4-card major. Suits are bid up the line. Over 3♣ with nothing to say, bid 3♦. Over 2♣ with nothing to say, bid 2NT if minimum, 3NT if maximum. Over 2♣ with both 3-card support for partner and 5+ card suit, bid 2♦ if minimum, 3♦ if maximum.

11. Truscott: After opponents' double of our suit opening, a 2NT response shows a good raise to three (ie. 10-12 points, primary support, 8 losers). Suit responses are pre-emptive.

12. Jump Overcalls: WIIS.



Name: Theo Todman

Partner: Len Williams

E.B.U. NOs. 424486 / 68716

GENERAL DESCRIPTION OF SYSTEM

Bidding Methods:- BENJI ACOL

Style of leads, signals, discards:- McKenney discards
Reverse attitude signals

ASPECTS OF SYSTEM WHICH OPPONENTS SHOULD NOTE

2♥ / 2♠ = Weak, based on a 6 card suit
Weak jump overcalls

STRENGTH OF 1NT OPENERS: 12 - 14

2♣ RESPONSE TO 1NT OPENER IS: STAYMAN

Both players of a partnership must have identically completed convention cards.
Cards must be exchanged with opponents for each round.