

OTHER OPENING BIDS						
	HCP	see Note	Min lengt	CONV. MEANING	SPECIAL RESPONSES	Notes
1♣ ♦			4	Weak jump shifts = 6 card suit to A, K or Q 4-6 HCP 1M over 1♣ may conceal longer ♦		
1♥			4	2/1 by non-passed hand is forcing to 2NT. 2NT = GF raise: (4M=min, 3 suit natural, 3N 15-17, 4 suit cue)		
1♠			4	4♣, 4♦, 3♠ / 1♥, 4♥ / 1♠ = splinter		
3 suit	3+		7	Pre-emptive	New suit GF	
3NT	9 - 12		7	Gambling	4♣ for t/o. 4♦ asks for singleton/void	
4+ suit	5+		7	Pre-emptive	4M to play	
4NT				Aces?	5♣ = none, 5 suit=Ace, 5N=♣ 6♣ = 2	

DEFENSIVE METHODS AFTER OPPONENTS OPEN

OPPONENTS OPEN A NATURAL ONE OF A SUIT	CONVENTIONAL MEANING	SPECIAL RESPONSES	Notes
Simple overcall	Nat, 5+ cards, 6+ HCP	New suit F1, UCB	
Jump overcall	Weak but cautious (except 3♣ = highest 2 unbid suits)		
Cue bid	5/5 in extreme unbid suits		
1NT	Direct: 15-17 Protective: 12-16 pairs, 15-17 teams	As 1N opening	
2NT	Direct: Lowest two unbid suits Protective: 20-22 Balanced		
OPPONENTS OPEN WITH	DEFENSIVE METHODS	SPECIAL RESPONSES	Notes
Strong 1♣	Natural, including 2♣ overcall		
Short 1♣/1♦	Treat as natural		
Weak & Strong 1NT	Cappelletti: 2N = minors (5+, 5+) 2♣ = Majors; 2♦ = One suited Hand; 2♥ = ♥ + m, 2♠ = ♠ + m (5+M, 4+m) Double = max strength of NT + 1 HCP, minimum 15 HCP		
Weak 2 & Weak 3	X = TO + Lebensohl after X of Weak Two		2b
4 bids	X = values, 4N = 2 suits (unspecified)		
Multi 2♦	X = 13-15 or 19+, 2NT = 16-18, X of 2♥/♠ response = TO		

SLAM CONVENTIONS

Name	Meaning of Responses	Action over interference
RKCB 4NT After 5♣ 5♦, 5 non-trump suit asks for QT	5♣=0/3; 5♦ = 1/4; 5♥ = 2; 5♠ = 2+QT. Responder bids: No QT 5 Trump suit; QT, no King 5NT; QT + King(s), cue lowest king.	D0P1, R0P1
5NT after RCKB	Cue one king or missing king with two	
4 NT quantitative – directly over a NT bid	1 step: min HCP, no 5CS; 2 steps: min, 5CS: 3 steps: hcp+1, no 5cs; etc.	
5NT trump asking bid	6♣ = No A, K or Q; 6 suit = 1 of A,K or Q; 7 Suit = 2 of A, K or Q	

COMPETITIVE AUCTIONS

Agreements after opening of one of a suit and overcall by opponents			
Negative double (up to 3♠): Shows 4 cards in unbid major, maybe longer if partner does not have the values to bid at the prevailing level. After 1♣ - 1♦, x = 4-4 in majors. After 1♦ - 2♣, x = 4+ card in major (maybe both) After 1M - Major suit overcall, x = interest in minors. After overcall Unassuming Cue Bid: Sound raise to 3-level or better. Raise to 3 pre-emptive			
Raises of overcalls	Single: Weak 3 card Double: Weak 4 card Unassuming Cue Bid: Sound raise to prevailing level		
Agreements after opponents double for takeout			
Redouble	9+, <4 cards in opener's suit	New suit	Natural, NF Jump in new suit Nat, NF
Jump raise	Weak	2NT	Good raise or better Other 1NT Nat with stop
Other agreements concerning doubles and redoubles			
Lightner - for unusual lead against a slam (often Dummy's first bid side suit) Support - After 1suit - P - 1M-any, X (orXX) shows 3 card support for M; if responder has shown 5 card suit, support double shows 2; as is 1m - 1♥ - 1♠ - 2♥ - X			

SUPPLEMENTARY DETAILS

1a. Note the following Stayman Sequences:

1N - 2♣ - 2♥ - 2♠ (F1); 1N - 2♣ - 2♦ - 2M (To play).

1b. 1N - 2♦ or 2♥ Opener bids 2M: 2 or 3 card support : 3M. 4 card support: Minimum 3M; Maximum 4-3-3-3: 2N, otherwise bid doubleton.

Following double: Pass: 2 card support; 2M: 3 cards; 4 cards: Minimum: Redouble; Maximum: 2N or show doubleton. 3M (check?)

1c. 1N - 2♠ Opener bids 2N Minimum, Lowest 4 card suit, Maximum (FG).

1d. 1N - 2N relay to 3♣, responder may convert to 3♦

2a. Lebensohl, after our 1NT opening has been overcalled.

X = Competitive values . T/O, but Opener can convert for penalties, with suitable hand .

Any suit at the 2-level is to play Any bid at the 3-level is GF

Cue = 4 cards in unbid Major(s) & no stop in opponents' suit, GF

3NT = <4 cards in unbid Major(s) & no stop in opponents' suit, GF

2NT requires opener to bid 3♣, after which:-

Cue = 4 cards in unbid Majors(s) & stop in opponents' suit, GF

3NT = <4 cards in unbid Majors(s) & stop in opponents' suit. Any other suit is to play.

2b. Lebensohl after partner has doubled an opposition weak two opening bid.

2NT = Relay to 3♣ (< 8 hcp). Responder passes or corrects.


Doubler breaks relay with >18 hcp

Any bid at the 3-level shows >8 hcp

Note: If responder is able to bid his suit at the two level, the direct bid show the weaker hand and the 2NT route in invitational.

3. After 1N - P - P - X . Opener will pass, responder's bids are natural, xx looks for a 4-4 fit.

OPENING LEADS		2 nd & 4 th	
For all the card combinations shown, clearly mark the card normally led if different from the underlined card.		Hatch over or shade this box if using non-standard leads.	
v. suit contracts	A <u>K</u> <u>A</u> K x <u>K</u> Q 10 <u>K</u> Q x K <u>J</u> 10 K <u>10</u> 9 <u>Q</u> J 10		
	<u>Q</u> J x <u>J</u> 10 x 10 x <u>x</u> <u>10</u> 9 x 9 <u>8</u> 7 x 10 x x <u>x</u> H x <u>x</u>		
	H x x <u>x</u> H x x <u>x</u> x H x x <u>x</u> x x <u>x</u> x x <u>x</u> x x <u>x</u> x x		
v. NT contracts	<u>A</u> K x (<u>x</u>) A <u>J</u> 10 x <u>K</u> Q 10 <u>K</u> Q x K <u>J</u> 10 K <u>10</u> 9 <u>Q</u> J 10		
	<u>Q</u> J x <u>J</u> 10 x 10 x <u>x</u> <u>10</u> 9 x 9 <u>8</u> 7 x 10 x x <u>x</u> H x <u>x</u>		
	H x x <u>x</u> H x x <u>x</u> x H x x <u>x</u> x x <u>x</u> x x <u>x</u> x x <u>x</u> x x		
Other agreements in leading, e.g. high level contracts, partnership suits:-			
CARDING METHODS (& secondary)			
	Primary method v suit contracts	Primary method v NT contracts	
On Partner's lead	Attitude (Count on K)	Attitude (Count on K)	
On Declarer's lead	Count (McKenney)	Count (McKenney)	
When discarding	Revolving	Revolving	
Other carding agreements, including secondary methods (state when applicable) and exceptions to above			
We exercise caution when giving count. Lead of partner's unsupported suit: x x <u>x</u>			
SUPPLEMENTARY DETAILS (continued)			
4. Checkback			
a. 1♥ - 1♠ - 1NT (11-16 HCP) - 2♣?			
11-14: 2♥ = 5 Hearts maybe 3 spades, 2♠ = 3 Spades, 2♦ = Neither			
15-16: 3♥ = 5 Hearts maybe 3 spades, 3♠ = 3 Spades, 2N = Neither			
b. 1m - 1M - 1NT (15-17 HCP) - 2♣?			
15-16: 2M = 3 card support, 2♠ (after 1m - 1♥ - 1N) 4 card suit, 2♦ = Neither			
16-17: 3M = 3 card support, 2♠ (after 1m - 1♥ - 1N) 4 card suit, 2N = Neither			
c. After 2/1, Balances Opener rebids:			
3N (15-17): Denies 5CM, 4 cards in other major or 3 cards in partner's major.			
2N (15-19): 3♣ asks: Opener rebids 3♦ 15-17, 3♥ 3♠ 3NT (18-19).			
5. Defence to 2NT Two suited overcall			
3 Lower opposition suit = 3 card support + 5 cards in fourth suit and 9+HCP.			
3 Higher opposition suit = 5 cards in 4 th suit and 9+ HCP.			
3 Fourth suit = 6+ cards and 9+ HCP F1			
Double = 9+ HCP, none of the above. 3NT Natural, Raises weak.			

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4 CARD MAJORS, WEAK NT, 3 WEAK TWOS				
1NT OPENINGS AND RESPONSES				
Strength	12 - 14		Tick if artificial <input type="checkbox"/>	
Shape constraints	No 5 card M better than J high		Tick if may have singleton <input type="checkbox"/>	
Responses	2♣ Stayman (non-promissory) (note 1a)			
2♦	Hearts (Note 1b)		2♥ Spades (Note 1b)	
2♠	11+ HCP (note 1c)		2NT Clubs or Diamonds (Note 1d)	
Others	3 suit GF, Slam interest. Opener bids 3N, 4 suit or cue.			
Action after opponents double XX for minor, 2♣ Stayman, 2♦♥ transfers, also see 3				
Action after other interference X T/O (inc prot X by opener) Lebensohl (2)				
TWO-LEVEL OPENINGS AND RESPONSES				
	Meaning	Responses		Notes
2♣	GF or 23+ bal	2♦ = < 3 controls. 2NT = 3+ controls no 5 card suit. Suit = 5 cards, 3+ controls		
2♦ 2♥ 2♠	Weak, 5-9 6-card suit headed by at least A, K or Q 4 th seat 10-12	2NT response?	3♣ = 5-7, 1 Hon, 3♦ = 5-7, 2 Hon 3♥ = 7-9, 1 Hon, 3♠ = 7-9, 2 Hon 3NT = AKQxxx	
		2♥ 2♠ NF Other FG		
2NT	20-22	3♣ = 5 card puppet Stayman 3♦, 3♥, = Transfers 3♠ = 5♠ + 4♥ 4♣, 4♦ Natural, invite Cue		
OTHER ASPECTS OF SYSTEM WHICH OPPONENTS SHOULD NOTE				
Fourth suit natural at one level. Otherwise FG.				
Light opening bids in 3 rd seat.				
Third seat pre-emptive bids range from very weak to moderate hands where slam is unlikely.				